## DRAGON FIELD TACTICAL TRAINER (DFTT) SCORECARD MULTIPLE TARGETS

TARGET SIZE SETTING: 1 2 3

For use of this form see FM 3-23.24 (FM 23-24); the proponent agency is TRADOC.

301	2(g)/Exe /idual.tra	cutive	Orde	r 939	7. PF	CT OF 1974. RINCIPLE PU ious ranges. N used for po	RPOSE(S): A	Aids in	EFF	ECT ON riduals no	INDI	/IDU/	AL NO	OT PR	VOLUNTARY OVIDING INI n cannot be re	FORMATION	: Voluntary.	
LAS	T NAME					FIRST NAME	=	MI SSN		9	UNIT	NO.			POINT NO.	DATE (Y	YYYMMDD	
FIRING TABLE 5										FIRING TABLE 6 STATIONARY, MOVING, AND MULTIPLE								
MULTIPLE TARGETS, FAMILIARIZATION ONLY  EVENT A. OPTICAL SIGHT, SITTING.									TARGETS, FAMILIARIZATION ONLY EVENT A. OPTICAL SIGHT, SITTING.									
TGT	RANGE	*OBS	HIT	HIT NO KILL		MISSILE GROUNDED	EXCEEDED RANGE	THRUSTERS	10000000			ніт	HIT		MISSILE GROUNDED	EXCEEDED RANGE	THRUSTER	
1									1									
2									2									
3			_						3									
4				<u> </u>					4									
5		L		_	L	l			5				<u>L</u>	l				
	EVENT	EVENT B. OPTICAL SIGHT, STANDING.							EVENT B. OPTICAL SIGHT, STANDING.									
	1232		ніт	HIT NO		MISSILE	EXCEEDED					нт	HIT NO		MISSILE	EXCEEDED		
	RANGE	*OBS	KILL	KILL	MISS	GROUNDED	RANGE	THRUSTERS		RANGE	*OBS	KILL	KILL	MISS	GROUNDED	RANGE	THRUSTER	
1	-		-	-	-				1	-	-		-					
3			-	-					2	-	-	-	-					
4			-						3	-	-	-	-	-				
5			-		-				5		-	-	-					
_			TUE	DAA	AL CI	CUT CIT	LINO								OUT OUT			
	ZVENI	C.	IHE	7	AL SI	GHT, SITT	ING.			EVENI	C.	IHE		AL SI	GHT, SITT	ING.		
TGT	RANGE	*OBS	HIT	NO KILL	MISS	MISSILE GROUNDED	EXCEEDED RANGE	THRUSTERS	TGT	RANGE	*OBS	HIT	NO KILL	MISS	MISSILE GROUNDED	EXCEEDED RANGE	THRUSTER	
1									1	T	-							
2									2									
3									3									
4									4									
5									5		<u> </u>							
EVENT D. THERMAL SIGHT, STANDING.									EVENT D. THERMAL SIGHT, STANDING.									
TOT	DANIOE	*000	ніт	HIT		MISSILE	EXCEEDED					ніт	HIT NO		MISSILE	EXCEEDED		
1	KANGE	OBS	KILL	KILL	MISS	GROUNDED	RANGE	THRUSTERS	TGT 1	RANGE	OBS	KILL	KILL	MISS	GROUNDED	RANGE	THRUSTER	
2			-						2			-						
3							-		3	-					-			
4				-				10.10	4			-		-				
5								-	5	-	10000000	-					-	
REM	ARKS:									SCORE						-09-09-		

SCORER'S SIGNATURE

\* OBSCURATION